Orod Peykanfar

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Education

University of Yazd, College of Art and Architecture, Iran

Bachelor of Fine Arts in Painting (January 1996 - May 2001)

Iranian Youth Cinema Society, Tehran, Iran

Film Directing Certification (September 1996)

Eastern Mediterranean University, Famagusta, Cyprus

Master of Visual Arts & Visual Communication Design (June 2016)

Professional Experience

Animation Director (10 March 2003-Present), Hoor Animation Studio

- Animation Director with responsibility for creative direction in order to develop story and script, visual concept, character development and camera layout
- Directed short animation" Sponda" 2016, Short live-action/animation "First Bite" 2016.
- Directed three short experimental films" Lady of Dogs" 2014, "Jammed Portal 1796" 2015, "White Rabbit" 2016.
- Animation Director for "Rooster and Fox "(2012-Present) 52episodes.
- Animation Director for "Traffic Culture "(2003-Present) 65episodes, the oldest short 3D animations in Iran and winner of 4 awards including Special Prize of Tehran's Police Film Festival 2006 and Special prize "3rd International Urban Film Festival", Tehran 2009.
- Animation Director for variety of short educational animations and PSAs, including "Computer Game Foundation" 12episodes 2010, "No Smoking" 20episodes 2008, "Illegal copying"10episodes 2007, "Emergency Management Committee"12episodes 2009.
- Directed three short animations "The Tomb"2000, "War Maker"2007, "Celebrate our Differences"2015.

Animation Supervisor (10 May 2001-9 March 2003), Hoor Animation Studio

Animation Supervisor of "Holy Kings" animated series with responsibility for character modeling and rendering, animating crucial scenes as senior animator, 2001-2003.

Animator (8 April 2000-10 May 2001), Hoor Animation Studio

Animator for variety of commercials 2000.

Achievements

- Second prize of "Media and Addiction Festival", Tehran 10 May 2009.
- Special prize "3rd International Urban Film Festival", Tehran 7th March 2009.
- Second Prize "3rd Police Film Festival", Tehran12th December 2008.
- Special prize "Second Police Film Festival", Tehran 11th January 2007.
- Honors diploma for "The Tomb" for appropriate usage of 3d technic, 3rd Tehran International Animation biennial 25th February 2003.

Computer Skills

Autodesk 3DSMAX:

Polygon Modelling & Texturing, Character Rigging, Animating, Character Animation Toolkit, Character Studio, Particle Flow, Fume FX, V-ray (Material, Lighting & Rendering), NPR Rendering, Mental Ray, Dream Scape, Ray Fire.

Autodesk MAYA: Polygon Modelling, Animating, Fume FX, V-ray (Material, Lighting & Rendering), Mental Ray.

Compositing & editing: Foundry Nuke (3D Camera Tracking, Compositing, Color Correction, Foundry Ocula) Syntheyes (Camera Tracking) Autodesk Combustion Adobe After effects (Camera Tracking, Compositing, Color Correction, Particles) Adobe Premier Pro Adobe Photoshop